

# Shady Brook Farm Corn Hole League 2022

(Sponsored by Sly Fox Brewing Co.)

## **Our first and most important rule is to have fun!**

### **The Game:**

A game is made up of frames wherein each team rotates tossing their team's 4 bags until all bags (8) have been tossed towards the opposite board. At the conclusion of each frame, the score is calculated and added to the team's net total. A winner is determined when a team reaches or surpasses 21 at the conclusion of a frame. Number of frames played varies per match. **5 frames, per 1 match.**

### **Set-Up:**

Each court consists of two boards' spaced 27 feet apart, front-to-front and two sets of 4 bags. Boards will be measured by the league referee prior to the first scheduled game time.

### **Scoring:**

The object is to be the first team to reach or surpass 21 points. Points are scored by landing a tossed bag on the board (1 point) and by having a tossed bag drop into the hole (3 points). Once all eight bags have been tossed, players calculate the points scored per team.

*Example:* "Team A" scores 8 points in frame 1, and "Team B" scores 2 points in frame 1. "Team B"'s 2 points are subtracted from "Team A"'s 8 points awarding 6 points to "Team A"'s net total.

### **Beginning a Match:**

The captains begin the match with a coin flip. The winner determines who gets to the first throw. The home team gets to choose side. In the playoffs, the higher seeded team has those privileges.

### **Tossing:**

After the first frame (See Beginning a Match), the team that scores the most points per frame tosses first in the next frame. If no points are scored, the last team to score points in a frame tosses first.

### **Knocking Opponents Bags off Boards:**

This is a risky strategy some players like to use. It is fair game.

**Violations Resulting in Bag Being Removed from Board:**

Bags may be removed from board if the player crosses the foul line before releasing the bag, the bag hits the ground and bounces onto the board, or the bag strikes an object such as a tree limb, indoor ceiling, person, etc.

**Winning:**

The first team to reach a minimum of 21 points at the end of a frame wins the game.

**There will be 5 frames total in the entire match. Best of 5 wins with the allocated 1 Hour Time Slot.**

**Skunk:**

If a team is winning 13-0, it is considered a skunk and the leading team wins the game.

**This rule will not be in place for our league. We want everyone to have the opportunity to play and have fun.**

**Playing Court:**

Players may stand anywhere to the left or right of the board but must stay on that side for the entire match. Court area is anywhere behind the front of the board. Teammates stand at opposite boards but must play on the same side.

**Foul Line:**

The foul line is located at the front of the board. All players must toss from behind the foul line. If a player crosses the foul line on his or her toss, that toss does not count, and they cannot toss that bag again.

**Player Requirements and Substitutions:**

A minimum of 2 players per team must be present to play. (Some teams may have 6 to ensure enough players each week.) You **MAY NOT** substitute players after a frame (all bags have been tossed from one side) has concluded. No player may be a "walker" and play from both sides during one game. If a player arrives late, they cannot substitute in the middle of a frame.

**AFTER EACH GAME IN THE FRAME, TEAMS WILL SUBSTITUTE IN NEW PLAYERS. GIVING EVERYONE ON THE TEAM AN OPPURTUNITY TO PLAY IF THEY ALL ARRIVE.**

*Example: Team 1 may have all 6 players yet team 2 just has themselves. Team 1 must substitute a new pair after the end of each frame. They will then substitute again and for the final frame in the entire match, while team 2 would not substitute at all.*

**Illegal Roster Substitutions:**

If two or more registered players are available, no non-registered substitutions are permitted. This may result in a forfeit. If teams do not substitute when there are other available players, this can result in a forfeit.

**Forfeits:**

Each match is allotted 45 minutes to play the best 3 out of 5. A team will forfeit their match if at least two players do not show up within 15 minutes of their scheduled playing time or do not provide 24 hours' notice awarding the opposing team the win. If a team shows up within the allotted 15 minutes, that team will not receive extra time to play, and must complete the match in the remaining 45-minute allocated match time. If the best 2 out of 3 has not been determined within the scheduled timeframe, the team that showed up late will lose the remaining games in the match.

**Team Rankings:**

Rankings are calculated based on the total overall match wins. A win receives 1 point and a loss receives 0 points. The winner of the match will always receive a minimum of 2 points while the loser will receive either 0 or 1 point.

## SETUP

**Schedule & Playoffs: Season begins the Second week of January.**

**Thursday: January 13<sup>th</sup>**

'The Big Kernel' bracket will be held on Thursdays.

League will run **8 Weeks** through the week of **March 3<sup>rd</sup>**. with '**Championship Saturday**' held **THAT Saturday March 5<sup>th</sup>**. Championship Saturday will host Thursday Championship. The **top 24 teams** will face off tournament style. Championship Saturday **begins @ 12:00 pm** running throughout the afternoon.

**Teams:** 36 teams.

**Games:**

Games will last roughly about 45 minutes – 1 hour with a 15-minute grace period between each game. Games can start as early as 6:00 pm.

\*NO MATCH WILL RUN LONGER THAN 1 HOUR TIME LIMIT. WHOEVER HAS WON THE MOST FRAMES WILL BE VICTORIOUS.\*

**Rain days are built into the schedule. Rain dates will be held on the Tuesday of the following week. Teams will be emailed at 10am Thursday if the games are to be re-scheduled.**

Slot 1: 6:00 pm – 7:00 pm

Slot 2: 7:00 pm - 8:00 pm

Slot 3: 8:00 pm - 9:00 pm

**Location:**

Games will be held on the turf in the Greenhouse. Championship held in the Exit Barn.

**Host:**

Joe Warchal. Ken Gursch, Tom Riley

**Cost:**

\$60 per team having as many as 6 people per team for maximum limit.

**Apparel:**

Two free shirts given to each team. More shirts are available for purchase.  
\$12 per extra shirt.

**Prizes: Total of 3 Possible**

**Grand Winner:** Sly Fox is in on it. Winner wins their weight in beer (only 2 people) plus \$100 gift card to Shady Brook Farm. As well as free sign-up to next season's Cornhole Tournament.

**Second Place:** Extravagant small variety of Beer 7 Assortments from Erie Brewing.

**Final 4:** \$25 gift card to Shady Brook Farm to the remaining 3 Final Four teams.